INFANT JESUS CONVENT SCHOOL ANNUAL PLAN COMPUTERS

CLASS: III

MONTH/NO OF DAYS	TOPIC: SUB TOPIC	OBJECTIVES	AIDS/ACTIVITIES	MULTIPLE INTELLIGENCE SKILLS	LEARNING OUTCOME
APRIL No of Days: 18	 Computer hardware and software Computer System Computer hardware IPO cycle Computer Software 	Students will be able to: Categorize software and its type Appreciate the usage of system and application software in various fields. Develop and integrate the use of the I-P-O Cycle.	 KNOWLEDGE: List the types of software. Contrasting both the software Brainstorming about the IPO cycle SKILLS: Verbal Skills Critical Thinking Listening skills APPLICATION: Model reading of the lesson. Video based explanation Analyzing the types of computer systems. 	 Linguistic Spatial Intrapersonal 	Students will be able to: • Analyze the working of hardware and software. • Integrate working of various parts of computer with their daily life examples • Identify & use various Peripheral devices

			Analyzing the types of software & hardware UNDERSTANDING: Recognize types of software Recall the working of a computer. Distinguish between Input-Process -Output.		
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May No of Days: 14	Task viewControl	Students will be able to: • Determine the operations to be performed on desktop (sorting, changing background) • Relate Various fields of desktop and appreciate its usage.	 Label the icons on desktop Identify the start button the desktop Brainstorming about the clicks of the mouse SKILLS: Writing Skills Analytical skill Listening skills 	LinguisticSpatialIntrapersonal	Students will be able to: • Categorize Operations on the desktop • List types of Gadgets • Recall the Types of interface

		 Develop and integrate the use of Desktop gadgets. Co-relate GUI interface with day to day life Distinguish CUI and GUI 	 APPLICATION: Model reading of the lesson. Practical Based explanation Analyzing the various gadgets. Test the Gadget vocabulary UNDERSTANDING: Identify components of desktop Tell the desktop gadgets Tell the desktop gadgets Categorize Operations on the desktop Evaluate the usage of desktop gadgets 		
		CONDUCTION OF P	T-1 ASSESSMENT		
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July No of Days: 27	 Let's Learn Paint 3D Paint 3D Starting Paint 3D Paint 3D Window Creating 2D and 3D shapes Selecting and changing color in a shape Adding Text Saving, Opening and Closing Paint 3D 	Students will be able to: • Use the tools in 3D Paint • Explore about the working of each tool in 3DPaint • Develop and enhance the usage of each tool practically.	 KNOWLEDGE: Identify the Paint 3D Window. Creating 2D & 3D shapes. Enhance the use of 3D Paint SKILLS: Listening Skills Critical skill Observation skills APPLICATION: Practical Based explanation Introduction to tools used in 3D Paint. UNDERSTANDING: Recognize the type of shapes. How to create & Add shapes in 3D Paint 	• Linguistic • Spatial • Intrapersonal	Students will be able to: Categorize Different shapes in 3D Paint. List the type of components used in 3D Paint.
			How to create		

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August No of Days: 23	 Editing in Word 2019 Uses of Word 2019 Starting Word 2019 Components of Word 2019 Window Creating a new Document in Word 2019 Entering the Text Saving a Document Opening a Saved Document Exiting Word 	Students will be able to: • Determine the operations to be performed in Ms word. • How to Create, Open, Save the word document.	 knowledge: Identify the icon of Ms word List the software used for typing Enhance the use of Ms word SKILLS: Listening Skills Critical skill Observation skills APPLICATION: Practical Based explanation Introduction to commands in Ms word Relate typing with writing Explore more about Ms word using its utility commands Categorize shortcuts to 	 Linguistic Spatial Logical 	Students will be able to: • Know about Components of MS-Word 2019 & Working in MS-Word.

			perform basic functions UNDERSTANDING: Components of Word 2019 How to Create, Open & Save Document in Word.		
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SEPTEMBER No of Days: 05	Formatting in Word 2019	Students will be able to: Determine the operations to be performed in Ms word. How to apply shading to the selected text in the word document.	 KNOWLEDGE: Identify MS Word. Brainstorming about the Word Terms. SKILLS: Writing Skills Analytical skill Listening skills Application: Model reading of the lesson. Practical Based explanation Analyzing the various terms 	LinguisticSpatialLogical	Students will be able to:

			• Identify steps to align the text Categorize various operations(Font, font size and font color) in MS Word.		
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MONTH/NO OF DAYS	TOPIC: SUB TOPIC	OBJECTIVES	AIDS/ACTIVITIES	MULTIPLE INTELLIGENCE SKILLS	LEARNING OUTCOME
October No of Days:22	 Internet Uses of Internet Requirements for an internet connection Internet Terms Disadvantages of the Internet. 	Students will be able to: Internet Terminology of internet Uses of Internet	 Identify various components of Internet. Brainstorming about Uses of Internet SKILLS: Writing Skills Analytical skill Listening skills APPLICATION: Model reading of 	 Linguistic Spatial Intrapersonal 	 Students will have an understanding of what the Internet is, its purpose and function for users. Understand concepts of terms like home page website search engine

			 Practical Based explanation Analyzing the various terms UNDERSTANDING: Identify various components of the Internet. Disadvantages of the Internet. 		
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November No of Days:23	Stepwise Thinking Simple Instructions Decision Making Loop	Students will be able to: Divide a task into a sequence of step-wise activity Identify main detailed steps of an activity Identify in which activity the sequence of steps can be changed and in which it cannot be changed.	 knowledge: Introduce Stepwise Thinking Steps to introduce and launch project Enhance the use of Stepwise Thinking SKILLS: Listening Skills Critical skill Observation skills 	LinguisticSpatialLogical	Students will be able to: Stepwise thinking helps us to complete a task or solve a problem easily. Reasoning is based on the situation and other factors as well. Problem-solving, as its name suggests, means finding a solution to a problem.

			APPLICATION: • Practical Based explanation • Introduction of Loop UNDERSTANDING: • Usage of Stepwise Thinking • Apply Loop		
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December No of Days: 11	Let's learn Scratch Scratch Starting Scratch Components of Scratch Blocks Adding a Sprite Changing the Backdrop Creating a new project Changing appearance of the sprite Saving, opening and exiting	Students will be able to: Determine the operations to be performed in movement of sprite Explain commands used for movement in sprite Understand use of gaming and animation using sprite Develop and integrate the components of project window	 KNOWLEDGE: Introduce sprite Steps to introduce and launch project Enhance the use of sprite in animation SKILLS: Listening Skills Critical skill Observation skills APPLICATION: Practical Based explanation 	 Linguistic Spatial Logical Interpersonal 	Students will be able to: • Understand computer language • List components of project window • Recall features of sprite

			 Introduction to commands in scratch Explore more about sprite and its movements UNDERSTANDING: Usage of computer language Apply commands Tell the features of sprite 		
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January No of Days: 21	 Google Blockly Games Starting Blockly Puzzle Game Maze Game 	Students will be able to: Determine Google Blockly Games Explain how to start Blockly. Understand Join blocks in puzzle game know how to play the Maze game.	 KNOWLEDGE: Introduce description of Google Blockly Games Steps to create stacks of blocks Enhance the use of sprite in animation SKILLS: Listening Skills Critical skill 	 Linguistic Spatial Logical Interpersonal 	Students will be able to: • Understand Google Blockly Games • Aware of Puzzle game • Recall the Blockly , Puzzle and Maze game

			Observation skills		
			 APPLICATION: Practical Based explanation Introduction to the Puzzle game. Explore more about Play stack of blocks inside a container block 		
			 UNDERSTANDING: Introduce how to play the Maze game Change instructions in the variable blocks 		
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February No of Days: 22	 AI- Enabled Devices Smartphones Smartwatch Chabot Smart TV Driverless Cars Smart Doorbell Smart Speakers 	Students will be able to: Identify problems where artificial intelligence techniques are applicable. Apply selected basic Al techniques; judge	 KNOWLEDGE: AI- Enabled Devices Enhance different devices like: Smartphones Smartwatch Chabot Smart TV 	LinguisticSpatialLogicalInterpersonal	Students will be able to: Participate in the design of systems that act intelligently and learn from experience. Learn Cognitive strategy,

	applicability of more advanced techniques.	Driverless CarsSmart DoorbellSmart Speakers	Intellectual skills and motor skills
		SKILLS: • Listening Skills • Critical skill • Observation skills	
		APPLICATION: • Practical Based explanation • Explanation of Al- Enabled Devices	
		 UNDERSTANDING: Different devices like: Smartphones Smartwatch Chabot Smart TV Driverless Cars Smart Doorbell Smart Speakers 	
MARCH	FIN	NAL ASSESSMENT	l